WPT® CHOCTAW

MAY 5 – MAY 8, 2023

MAIN EVENT STRUCTURE

| Day 1 A:
Fri, May 5
11AM | Day 1 B:
Sat, May 6
11AM | Day 2:
Sun, May 7
11AM | Day 3:
Mon, May 8
11AM | Final Table
Fri, May 26
4PM in Las Vegas |

BUY-IN: $3,800

50,000 Starting Chips

Rules and Information

ACTION CLOCKS:
The Action Clock by Protection Poker will be used within one table of the money or at the start of a prescribed day. See WPT Action Clock Rules for more details.

ANTE FORMAT (BIG BLIND ANTE):
Single ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

BREAKS:
Day 1A/1B/2: players will have a 15-minute break every two levels. Dinner break will be after Level 6 (approximately 6:30pm). Day 3 and Final Table breaks are TBD.

BUY-IN & FEES:
$3,500 + $200 + $100 = $3,800.

LATE REGISTRATION:
Registration closes at the start of Level 9 on Day 1A and 1B. Late entries will be dealt in immediately.

LEVELS, PER DAY:
Day 1A/1B/2: Ten, 60-minute levels. Day 3: until only six players remain (official WPT TV Final Table). Day 4 (TV Final Table in Vegas): 60-minute levels until heads-up, then levels become 30 minutes in duration.

PAYOUTS:
One in eight (1-in-8) entries will be in the money (approximately 12.5%). Winners must show valid ID to collect winnings. Residents of foreign countries will be subject to withholding, per casino policy. $10,400 will be withheld from the prize pool and issued to 1st Place in the form of an entry to the WPT World Championship held in Las Vegas.

PLAYER'S CARD AND PLAYER RELEASE:
In order to play in the event, each player must have a Choctaw Player's Card and sign the mandatory WPT Player Release Form.

RE-ENTRY:
Unlimited re-entry is allowed until the start of Level 9 on Day 1A and Day 1B, when registration ends. This is not a best-stack forward event. Players may forfeit their stack to re-enter, if registration is still open.

RULES:
Tournament Director Association (TDA) rules will be used, unless House Rules apply. Please, see Choctaw tournament staff for House Rules. Additionally, on the money bubble, play will be round-for-round, instead of hand-for-hand. Participation in WPT tournaments is subject to rules and rulings set forth by the applicable venue(s) and/or WPT (e.g., tournament rules, sponsors).

SEATING REDRAWS:
A redraw will occur at the end of each day (unless the tournament is already at 24 players or fewer). There will also be redraws at 24, 16, and 9 players (or at Tournament Director's discretion). Before the redraw at 9 players, the two remaining tables will play 5-handed.

STARTING STACK:
50,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.

TOURNAMENT DIRECTOR'S DECISIONS ARE FINAL:
Players shall have no recourse following the beginning of the next hand. The next hand begins at the start of first significant action.

WPT PLAYER OF THE YEAR:
The WPT Choctaw Main Tour Event is eligible for the WPT Player of the Year race.

AGE REQUIREMENT:
Due to the WPT Choctaw TV Final Table being played in Las Vegas, Nevada, where the minimum gambling age is 21, all participants must be 21 years of age or older to play in the WPT Choctaw Championship and related satellites.

The Choctaw Poker Room reserves the right to alter, change, or cancel the tournament. The Choctaw Poker Room will not be held responsible in the event of typographical errors on the website or printed material pertaining to this event, or misinformation and players will not have claim in these matters.

MUST BE 21 OR OLDER TO PLAY THIS WPT EVENT

STRUCTURE

LEVEL	BIG BLIND ANTE	BLINDS
1	200	100-200
2	300	200-300
3	400	200-400
4	500	300-500
5	600	300-600
6	800	400-800
7	1,000	500-1,000
8	1,200	600-1,200
9	1,600	800-1,600
10	2,000	1,000-2,000
11	2,500	1,500-2,500
12	3,000	1,500-3,000
13	4,000	2,000-4,000
14	5,000	3,000-5,000
15	6,000	3,000-6,000
16	8,000	4,000-8,000
17	10,000	5,000-10,000
18	12,000	6,000-12,000
19	15,000	10,000-15,000
20	20,000	10,000-20,000
21	25,000	15,000-25,000
22	30,000	15,000-30,000
23	40,000	20,000-40,000
24	50,000	25,000-50,000
25	60,000	30,000-60,000
26	75,000	50,000-75,000
27	100,000	50,000-100,000
28	125,000	75,000-125,000
29	150,000	75,000-150,000
30	200,000	100,000-200,000
31	250,000	125,000-250,000
32	300,000	150,000-300,000
33	400,000	200,000-400,000
34	500,000	250,000-500,000
35	600,000	300,000-600,000
36	800,000	400,000-800,000
37	1,000,000	500,000-1,000,000
38	1,200,000	600,000-1,200,000
39	1,600,000	800,000-1,600,000
40	2,000,000	1,000,000-2,000,000

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SEASON 21 – WPT MAIN TOUR ACTION CLOCK RULES

· The Action Clock will be implemented into play within one table of the money bubble or at the start of a prescribed day.

· The Action Clock will be controlled by the dealer. Dealers will start the Action Clock following the completion of each deal once the last card has been dealt. When players act in turn, the Action Clock will be reset, with each player receiving a fresh clock to begin their action, as outlined below.

WPT Main Tour	Pre-Flop	Post-Flop
Within one table of the money bubble or at the start of a prescribed day	15 seconds	30 seconds
24 players remain	20 seconds	30 seconds
6 players remain	30 seconds	30 seconds

· When a bet or raise has been made, the dealer will first count the bet or raise size, announce the amount, and then start the clock for the next action. If a player calls the bet, the dealer will reset the clock to begin the next player's action.

· Dealers will advise players when the Action Clock reaches 10 seconds.

· To begin play in the Action Clock portion of the tournament, each player will receive time-extension chips. Each time-extension chip is worth a 30-second addition to a player's action.

Number of Players in the Money	Number of Time-Extension Chips (Per Player)
25-34 players	Two (2) time-extension chips, per player
35-44 players	Three (3) time-extension chips, per player
45-64 players	Four (4) time-extension chips, per player
65-80 players	Five (5) time-extension chips, per player
81-100 players	Six (6) time-extension chips, per player
101-120 players	Seven (7) time-extension chips, per player
121-140 players	Eight (8) time-extension chips, per player
141-160 players	Nine (9) time-extension chips, per player
161+ players	Ten (10) time-extension chips, per player

· Upon reaching the final three (3) tables of the tournament, each remaining player will reset to a maximum of six (6) 30-second time-extension chips.

· Upon reaching the official WPT final table of the tournament (i.e., six (6) remaining players), each remaining player will reset to a maximum of eight (8) 30-second time-extension chips.

· Time-extension chips are to be treated with the same level of importance as tournament chips. In the case that the field reaches the conclusion of a day's play during the Action Clock portion of the tournament but before the final three (3) tables are reached or before the official WPT final table of six (6) players is reached, all remaining players will place any unused time-extension chips in their chip bag to return with the following day.

· Players are required to keep their remaining time-extension chips visible at all times.

· If a player wishes to use a time-extension chip, the player is to pass the time-extension chip forward to the dealer in exchange for an additional 30 seconds to be added to their Action Clock.

· In the case that the Action Clock expires for a player with remaining time-extension chips, the player's Action Clock will be automatically extended an additional 30 seconds before the dealer collects the time-extension chip(s) used. Collection will take place at the end of the player's action. If a player's Action Clock expires and the player does not have any time-extension chips remaining, they will be (a) forced to check if there is no bet pending or (b) fold if facing a bet or a raise.

· The Action Clock will never be paused unless there is an extreme situation that calls for play to be halted.

· Tournament play will transition to eight-handed play once 10 tables remain.